

The following are effective as of June 6, 2010

MILTON MAVERICKS 2010 INVITATIONAL TOURNAMENT RULES (revised 05/30/2010)

- 1) The tournament is sanctioned by the Ontario Lacrosse Association (OLA) and as such is subject to OLA Rules and Regulations. Before the first game Tournament Officials will verify OLA Players/Coaches cards. Please Note: The OLA will not permit the participation of any player or bench staff whose OLA approved card is not available.
 - 2) GAME DURATION: All games in the tournament will consist of three-fifteen minute periods. All games will be running time except for the last 2 minutes of the third period which will be stop time for Tyke and Novice, and the last 5 minutes for Peewee providing there is a goal differential of less than 6 goals. Once the stop time/running time decision has been made, it will be irreversible. There will be a 3-minute warm-up before all games and 3-minute rest periods between periods.
 - 3) TIME-OUTS: Each team will be allowed 1-30 second time-out per game.
 - 4) Teams must be prepared to start their games 15-minutes prior to the scheduled start time.
 - 5) GAME POINTS AWARDED: Points will be awarded as follows: 2 points for a win, 1 point for a tie, 0 points for a loss. There will be no overtime games in the "round-robin" portion of the tournament.
 - 6) TOURNAMENT PLACEMENT: Teams will be placed in 2 Divisions. (Div. "Blue" and Div. "Orange"). Each team will play a 2 game round-robin format. At the conclusion of round-robin play the 3rd place teams from each division will play in the bronze medal game, 2nd Place teams from each division will play in the silver medal game and 1st place teams from each division will play in the gold medal game.
 - 7) TIE-BREAKING RULES:
 - A. In the event 2 teams are tied at the conclusion of round robin play the result of the head-to-head game played between the teams will be used to determine placement.
 - B. If 2 or more teams are still tied, the placement will be decided by the LOWEST ratio of total goals against divided by total goals for.
 - C. If teams are still tied after applying 7A and 7B, then the least total penalty minutes by the tied teams for all tournament games will be used to decide placement.
 - D. If teams are still tied after applying all of the above tie-breaking rules, then the earliest time for a goal in any tournament game shall be the deciding factor.
 - 8) MEDAL GAMES: Sudden Victory overtime periods of 10-minutes duration will be used in medal games. The 1st Overtime period will begin immediately after the conclusion of the 3rd period with NO REST PERIOD. If still tied after the conclusion of the first Overtime period there will be a 3-minute rest period followed by another 10-minute overtime period. This will continue until a winner is determined.
 - 9) SWEATER RULE: In the event of a colour conflict between 2 teams, the designated HOME team shall be responsible for changing sweaters. The referee's decision on a potential "conflict" will determine if a change is required.
 - 10) FIGHTING: Any player receiving a major penalty for fighting will be automatically ejected from the game and suspended for the balance of the tournament. There will be no exceptions. FIGHTING WILL NOT BE TOLERATED.
- Nicole Roe – Tournament Chair
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